

1. Co-working spill out space with overhead structure
2. Planted edge with seating nooks (flush edge to planters along riverside)
3. Lobby arrival space with seating and partners for gathering/ meeting
4. Woodland walk
5. Geometry inspired by weaving concept
6. Pocket park
7. IDR proposed trees and planter
8. Retail/ YHP interface - to be discussed
9. Retail spill out
10. Planting to IDR interface
11. 'Welcome mat' paving pattern accentuating new mall entrance/ key entrance points - can paving extend into the shopping centre to create a seamless transition?
12. Sculptural lighting element mirrored each side of the river
13. Indicative future play space
14. Playful route through planting

